IN THE CLAIMS:

Please amend claim 1 as follows:

1. (Currently Amended) A method of aligning clocks over multiple networks having different clock domains, comprising:

transmitting timestamped packets over said networks between source and destination nodes via a plurality of intermediate nodes, said timestamped packets conveying timing information based on a source clock at said source node;

determining the expected delay <u>per node for said timestamped packets to</u> <u>over-traverse</u> multiple nodes for a given traffic density;

determining the chance of a timestamped packet not being delayed between said nodes; identifying at least one a plurality of intermediate nodes between said source and destination node where said determined the expected delay between said intermediate nodes and the chance of a packet not being delayed is such as to permit clock restoration within predefined acceptable parameters;

restoring said source clock at <u>each</u> said at <u>least one</u> <u>identified</u> intermediate restoration node <u>from the timestamped packets received at that node</u> to generate a restored intermediate clock signal;

producing from said restored intermediate clock signal new timestamped packets conveying timing information based on said restored intermediate clock signal; and

forwarding said new timestamped packets to said <u>next intermediate node or said</u>

destination node <u>when said new timestamped packets are produced from the last intermediate</u>

node.

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2. (Original) A method as claimed in claim 1, wherein said source clock is restored at said restoration points by physical clock restoration using a phase locked loop.

- 3. (Original) A method as claimed in claim 1, wherein said source clock is restored at said restoration points by numerical techniques.
- 4. (Original) A method as claimed in claim 1, wherein said source clock is restored at said restoration points by a combination of a physical restoration and a numerical technique.
- 5. (Original) A method as claimed in claim 1, wherein each restoration has a HOLDOVER functionality as part of the restoration.